


**CLICK THIS DOWN ARROW
TO EDIT THE MATERIALS IN
YOUR 3D MODEL.**

**YOU CAN ALSO UPLOAD
ADDITIONAL MATERIALS AT
THE BOTTOM OF THIS PANEL**







Selected Material

(1) dark

Base Color

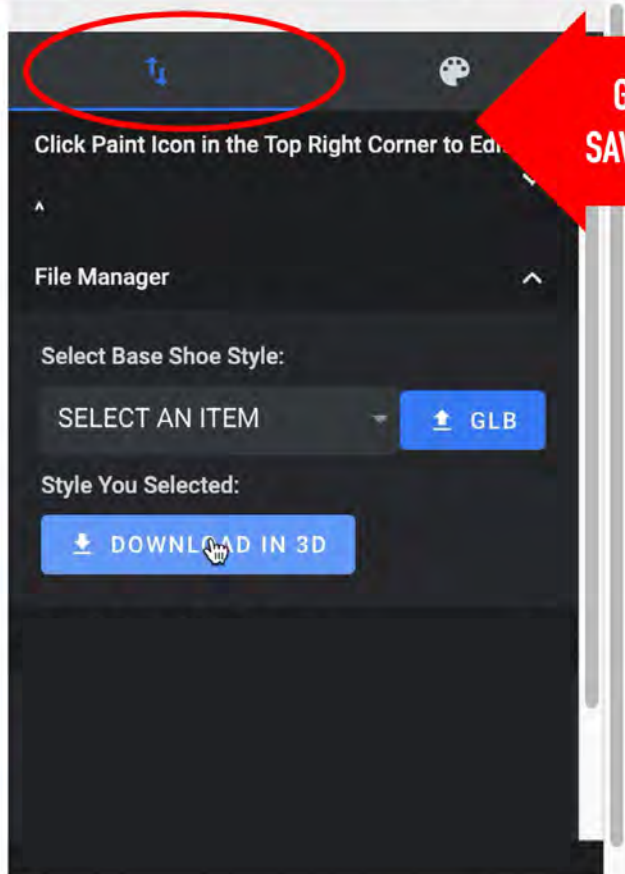
Change Color 

Fabric Type 

Add Your Custom Logo

**GO BACK TO THIS MENU TO
SAVE YOUR CHANGED VERSION**

**WAIT A FEW SECONDS FOR
THE DOWNLOAD TO START
ONCE YOU HAVE CLICKED
THE DOWNLOAD BUTTON**



**GO BACK TO THIS MENU TO
SAVE YOUR CHANGED VERSION**

**WAIT A FEW SECONDS FOR
THE DOWNLOAD TO START
ONCE YOU HAVE CLICKED
THE DOWNLOAD BUTTON**



Click Paint Icon in the Top Right Corner to Edit

File Manager

Select Base Shoe Style:

SELECT AN ITEM 📁 GLB

Style You Selected:

📄 DOWNLOAD IN 3D

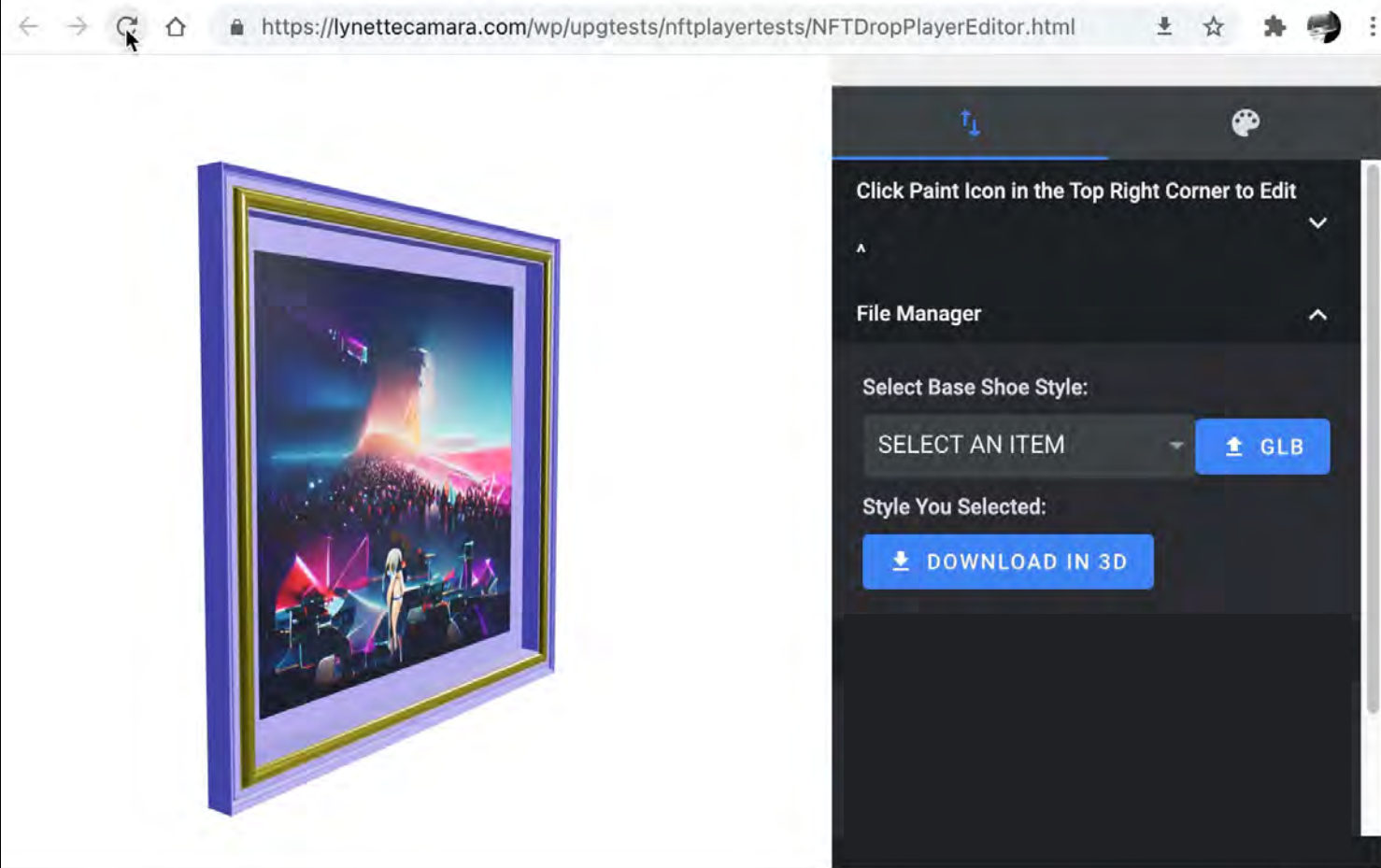
macOS Desktop and Downloads window

Downloads

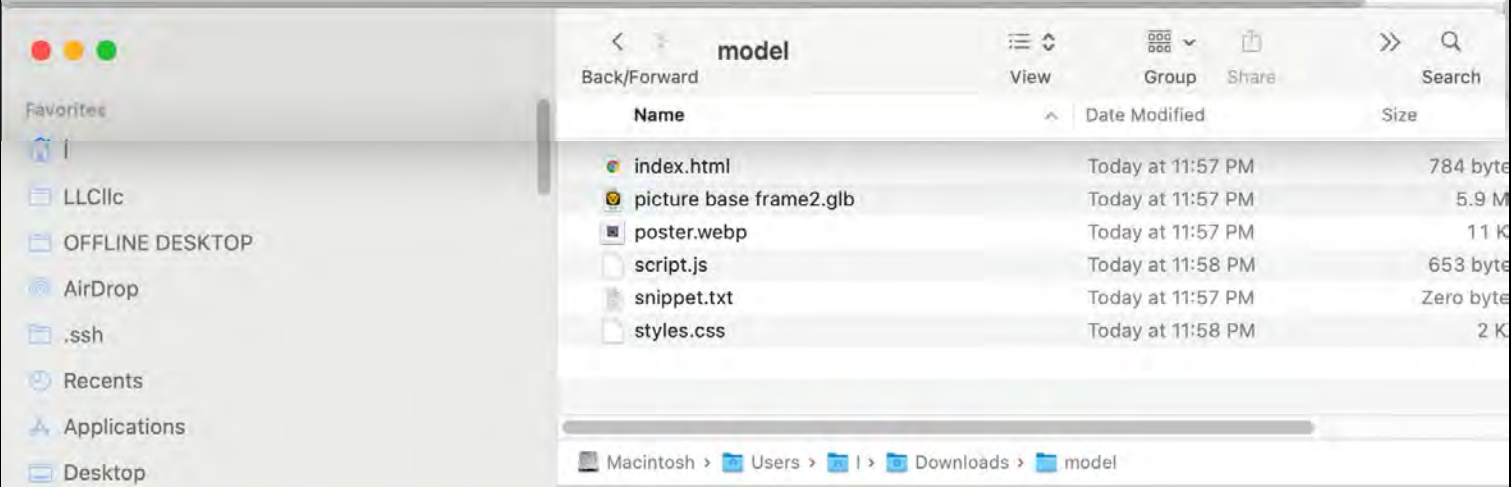
Name	Date Added	Size	Kind
model.zip	Today at 7:58 PM	5.9 MB	ZIP archive
picture base frame2.glb	Today at 7:46 PM	5.9 MB	glb
_backup	Today at 7:44 PM	--	Folder

Macintosh > Users > [User] > Downloads > model.zip

**UNZIP THE DOWNLOADED
FILE NAMED MODEL.ZIP AND
LOCATE YOUR NEW .GLB
FILE INSIDE.**



**CLICK THE REFRESH BUTTON
ON THE BROWSER TO RESET
THE EDITOR SO THAT ONCE
ITS EMPTY**



**YOU CAN DRAG YOUR NEW
MODEL TO MAKE SURE IT
WORKED**